# Miran Omanovic

## IT Consultant

An entrepreneur, techie, polymath, and former Software Developer turned Product Manager, with passion to develop simple, elegant, and creative solutions to real world problems.

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## SKILLS

Problem Solving and Analysis   IT Consulting   Product Management   Product Ownership   Project Management
Full Stack Development   Database Development   Game Development   Software Engineering   Digital Design

## WORK EXPERIENCE

### Senior Product Manager
NSoft ☐

*03/2019 – 06/2020*                                                      *Mostar, Bosnia and Herzegovina*
*Product Manager of Chameleon (low-code platform), Product Manager for Unity Products, Product Owner of Rolla (virtual fitness platform)*
*Achievements/Tasks*

- Implemented agile development methodology and managed the product backlog and roadmap for three Rolla teams.
- Managed product backlog and roadmap for Chameleon and Unity Games products.
- Identified and captured new product opportunities based on in-depth competitor, market, and customer research and analysis.
- Ran daily meetings, managing team schedule and priorities, product deliverables, and project schedule and progress.
- Analysed, defined, and documented both technical and business standards and methodologies.

### IT Consultant
Ministry of Human Rights and Refugees Bosnia and Herzegovina ☐

*01/2017 – 01/2020*                                                      *Sarajevo, Bosnia and Herzegovina*
*Achievements/Tasks*

- Analyzed data, identified trends, and helped define technical methodology for Human Rights Reporting.
- Developed architecture and engineering specifications for Discrimination Database (DDBS) and Human Rights Database (HRDBS).
- Prepared analysis and strategy documents for improvements of IT Sector.
- Developed application for Travel Orders and Designed logo and promo materials for dijaspora.mhrr.gov.ba.
- Coordinated relations between Ministry and all state sectors and levels of government.
- Prepared presentations and represented Ministry in regional conferences and workshops.

### Full Stack Developer
Evona ☐

*2015 – 2016*                                                      *Mostar, Bosnia and Herzegovina*
*Technologies: WPF, ASP.NET, JS, HTML5/CSS3, Angular JS, MsSQL.*
*Achievements/Tasks*

- Designed and developed ATM terminal application for cash withdrawals and deposits.
- Developed front-end interface for online betting solution BETX.
- Developed authentication APIs enabling single authentication across the BETX Paltform.

### Consultant
Self-employed

*2014 – 2015*
*Achievements/Tasks*

- Assisted start-ups with developing product strategies, by performing detailed market, customer, and competitor analyses.
- Co-founded a video game studio and developed platformer mobile game in Unity Game Engine.
- Founded a company focused on developing Google Glass applications in Oil & Gas and Medical industries.

# WORK EXPERIENCE

## Senior Software Developer
Wizard Computers ↗

*2010 – 2013*

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*Mostar, Bosnia and Herzegovina*

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*Technologies: WPF, C#.Net, ASP.NET, Entity Framework, SQL Server, Microsoft Team Foundation*

*Achievements/Tasks*

- Engineered, designed, and developed "RGB Pathology", an automated pathology lab management solution for hospitals.
- Developed several APIs enabling communication with microscopes, analyzers, and dictation devices.
- Built integration with Hospital Information System (HIS) using HL7 protocol.
- Led requirements gathering sessions, created workflows, and facilitated design review discussions with customers.
- Educated junior developers on best practices and development standards.

## Full Stack Developer
Wizard Computers ↗

*2007 – 2010*

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*Mostar, Bosnia and Herzegovina*

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*Technologies: .Net (C#, VB), Windows Forms, Microsoft SQL Server, ASP.NET*

*Achievements/Tasks*

- Designed and developed custom desktop and web applications for patient management, asset management and payroll systems.
- Facilitated and conducted sessions to collect client feedback and liaised between stakeholders and development team.
- Led system and application testing and created software specifications and user manuals.

# EDUCATION

## B.Sc. CS - Video Game Design and Development
International Academy of Design and Technology

*2004 – 2007*

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*Toronto, Canada*

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# LANGUAGES

English
*Native or Bilingual Proficiency*

Bosnian
*Native or Bilingual Proficiency*